

## RECORD FIRING SCORECARD -- SCALED TARGET ALTERNATE COURSE

For use of this form, see FM 3-22.9; the proponent agency is TRADOC.

ID CODE (NOT SSN)	UNIT	DATE (YYYYMMDD)	EVALUATOR'S ID CODE (NOT SSN)
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TABLE 1 PRONE SUPPORTED OR FOXHOLE SUPPORTED FIRING POSITION (TIME: 120 SECONDS)				TABLE 2 PRONE UNSUPPORTED FIRING POSITION (TIME: 60 SECONDS)				TABLE 3 KNEELING FIRING POSITION (TIME: 60 SECONDS)							
RD	RANGE (m)	HIT	MISS	RD	RANGE (m)	HIT	MISS	RD	RANGE (m)	HIT	MISS	RD	RANGE (m)	HIT	MISS
1	300	<input type="checkbox"/>	<input type="checkbox"/>	11	150	<input type="checkbox"/>	<input type="checkbox"/>	1	300	<input type="checkbox"/>	<input type="checkbox"/>	1	150	<input type="checkbox"/>	<input type="checkbox"/>
2	300	<input type="checkbox"/>	<input type="checkbox"/>	12	150	<input type="checkbox"/>	<input type="checkbox"/>	2	250	<input type="checkbox"/>	<input type="checkbox"/>	2	150	<input type="checkbox"/>	<input type="checkbox"/>
3	250	<input type="checkbox"/>	<input type="checkbox"/>	13	100	<input type="checkbox"/>	<input type="checkbox"/>	3	200	<input type="checkbox"/>	<input type="checkbox"/>	3	100	<input type="checkbox"/>	<input type="checkbox"/>
4	250	<input type="checkbox"/>	<input type="checkbox"/>	14	100	<input type="checkbox"/>	<input type="checkbox"/>	4	200	<input type="checkbox"/>	<input type="checkbox"/>	4	100	<input type="checkbox"/>	<input type="checkbox"/>
5	200	<input type="checkbox"/>	<input type="checkbox"/>	15	100	<input type="checkbox"/>	<input type="checkbox"/>	5	150	<input type="checkbox"/>	<input type="checkbox"/>	5	100	<input type="checkbox"/>	<input type="checkbox"/>
6	200	<input type="checkbox"/>	<input type="checkbox"/>	16	100	<input type="checkbox"/>	<input type="checkbox"/>	6	150	<input type="checkbox"/>	<input type="checkbox"/>	6	100	<input type="checkbox"/>	<input type="checkbox"/>
7	200	<input type="checkbox"/>	<input type="checkbox"/>	17	100	<input type="checkbox"/>	<input type="checkbox"/>	7	100	<input type="checkbox"/>	<input type="checkbox"/>	7	100	<input type="checkbox"/>	<input type="checkbox"/>
8	200	<input type="checkbox"/>	<input type="checkbox"/>	18	100	<input type="checkbox"/>	<input type="checkbox"/>	8	100	<input type="checkbox"/>	<input type="checkbox"/>	8	100	<input type="checkbox"/>	<input type="checkbox"/>
9	150	<input type="checkbox"/>	<input type="checkbox"/>	19	50	<input type="checkbox"/>	<input type="checkbox"/>	9	100	<input type="checkbox"/>	<input type="checkbox"/>	9	50	<input type="checkbox"/>	<input type="checkbox"/>
10	150	<input type="checkbox"/>	<input type="checkbox"/>	20	50	<input type="checkbox"/>	<input type="checkbox"/>	10	50	<input type="checkbox"/>	<input type="checkbox"/>	10	50	<input type="checkbox"/>	<input type="checkbox"/>
TOTAL				TOTAL				TOTAL				TOTAL			

SCORE				QUALIFICATION SCORE RATINGS (Check One)				FIRER ISSUED 40 ROUNDS TO ENGAGE 10 TARGETS. THE ROUNDS WILL BE PRELOADED IN ONE 20-ROUND MAGAZINE FOR TABLE 1, ONE 10-ROUND MAGAZINE FOR TABLE 2, AND ONE 10-ROUND MAGAZINE FOR TABLE 3.
TABLE	HIT	MISS	NO FIRE	<input type="checkbox"/> 36-40 -- EXPERT	<input type="checkbox"/> 23-29 -- MARKSMAN			
1				<input type="checkbox"/> 30-35 -- SHARPSHOOTER	<input type="checkbox"/> 22 AND BELOW -- UNQUALIFIED			
2								
3								
FIRER'S QUALIFICATION SCORE								

NIGHT FIRE EXERCISE					REMARKS
DATE (YYYYMMDD)	HIT	MISS	GO	NO GO	
			<input type="checkbox"/>	<input type="checkbox"/>	
CBRN FIRE EXERCISE					
DATE (YYYYMMDD)	HIT	MISS	GO	NO GO	
			<input type="checkbox"/>	<input type="checkbox"/>	
SCORER'S INITIALS					DATE INITIALED (YYYYMMDD)
OFFICER'S INITIALS					DATE INITIALED (YYYYMMDD)

This scorecard is used to score alternate course record fire qualification when the 25-meter scaled silhouette target (NSN 6920-01-167-1398) is used. The alternate course is used only when standard record fire and known distance ranges are unavailable.

**NOTE:** If zeroing/grouping exercises are not performed on the day of record fire, six rounds of training/sustainment ammunition will be fired for 25-meter zero confirmation prior to conducting the qualification course.

### CONDUCT OF FIRE

Alternate course qualification firers will have one 20-round magazine and two 10-round magazines. To ensure that firers do not forget which targets they engaged and shoot a given target more than the prescribed number of times, firers should adhere to the following guideline: Engage targets on the sheet from left to right and nearest to farthest. Engagement should follow this order: 50m, 100m left, 100m center, 100m right, 150m left, 150m right, 200m left, 200m right, 250m, and 300m.

Though the time between each firing position is not specified, enough time should be allotted to allow the firer to clear his weapon, quickly change firing positions, and reload before beginning the next firing table. The range RSO ensures that enough time is given between each change in firing position to facilitate the timely flow of the record fire qualification table.

**(1) Table 1-- Prone Supported Firing Position or (at the unit commander's discretion) Foxhole Supported Firing Position.**

The firer is given one 20-round magazine to engage 10 silhouettes on the same target sheet. Table 1 includes 2 rounds for each silhouette. Firing must be completed in 120 seconds. No more than 2 hits are scored for each silhouette.

**(2) Table 2 -- Prone Unsupported Firing Position.**

The firer is given one 10-round magazine to engage 10 silhouettes on the same target sheet. Table 2 includes 1 round for each silhouette. Firing must be completed in 60 seconds. No more than 1 hit is scored for each silhouette.

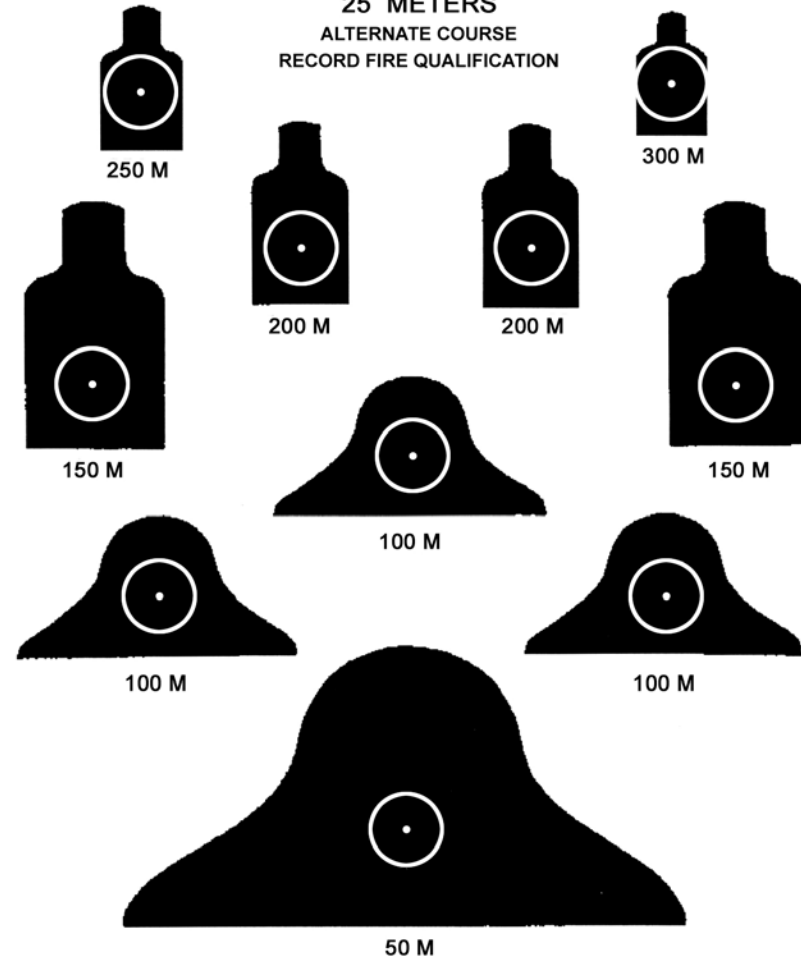
**(3) Table 3 -- Kneeling Firing Position.**

The firer is given one 10-round magazine to engage 10 silhouettes on the target sheet. Table 3 includes 2 rounds for each silhouette positioned at 50 and 100 meters and 1 round for each silhouette positioned at 150 meters. Firing must be completed in 60 seconds. No more than 2 hits are scored for the 50- and 100-meter silhouettes, and 1 hit is scored for each 150-meter silhouette.

### SCORING

The same target sheet is used for every 40-round qualification table that a firer completes. One hit is awarded for each round that strikes within or touches some part of the silhouette. A maximum of 40 hits is comprised of 3 hits per target at 200, 250, and 300 meters; 4 hits per target at 150 meters; and 5 hits per target at 50 and 100 meters.

#### 25 METERS ALTERNATE COURSE RECORD FIRE QUALIFICATION



THE WHITE DOT ON EACH TARGET SHOWS THE CENTER OF MASS AIMING POINT. BULLETS SHOULD HIT WITHIN THE CIRCLE, BUT ARE SCORED AS HITS IF THEY HIT ANY PART OF THE SILHOUETTE.